

ASSEMBLY BILL NO. 583—COMMITTEE ON JUDICIARY

MARCH 15, 1999

Referred to Committee on Judiciary

SUMMARY—Revises public policy concerning gaming. (BDR 41-1319)

FISCAL NOTE: Effect on Local Government: No.
Effect on the State or on Industrial Insurance: No.

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EXPLANATION – Matter in ***bolded italics*** is new; matter between brackets ~~[omitted material]~~ is material to be omitted.

AN ACT relating to gaming; revising the public policy of this state concerning gaming to clarify that it applies to gaming establishments which hold restricted or nonrestricted licenses; and providing other matters properly relating thereto.

THE PEOPLE OF THE STATE OF NEVADA, REPRESENTED IN SENATE
AND ASSEMBLY, DO ENACT AS FOLLOWS:

- 1 **Section 1.** NRS 463.0129 is hereby amended to read as follows:
2 463.0129 1. The legislature hereby finds, and declares to be the
3 public policy of this state, that:
4 (a) The gaming industry is vitally important to the economy of the state
5 and the general welfare of the inhabitants.
6 (b) The continued growth and success of gaming is dependent upon
7 public confidence and trust that licensed gaming and the manufacture, sale
8 and distribution of gaming devices and associated equipment are conducted
9 honestly and competitively, that establishments ***which hold restricted and***
10 ***nonrestricted licenses*** where gaming is conducted and where gambling
11 devices are operated do not unduly impact the quality of life enjoyed by
12 residents of the surrounding neighborhoods, that the rights of the creditors
13 of licensees are protected and that gaming is free from criminal and
14 corruptive elements.
15 (c) Public confidence and trust can only be maintained by strict
16 regulation of all persons, locations, practices, associations and activities
17 related to the operation of licensed gaming establishments, the
18 manufacture, sale or distribution of gaming devices and associated
19 equipment and the operation of inter-casino linked systems.

1 (d) All establishments where gaming is conducted and where gaming
2 devices are operated, and manufacturers, sellers and distributors of certain
3 gaming devices and equipment, and operators of inter-casino linked
4 systems must therefore be licensed, controlled and assisted to protect the
5 public health, safety, morals, good order and general welfare of the
6 inhabitants of the state, to foster the stability and success of gaming and to
7 preserve the competitive economy and policies of free competition of the
8 State of Nevada.

9 (e) To ensure that gaming is conducted honestly, competitively and free
10 of criminal and corruptive elements, all gaming establishments in this state
11 must remain open to the general public and the access of the general public
12 to gaming activities must not be restricted in any manner except as
13 provided by the legislature.

14 2. No applicant for a license or other affirmative commission approval
15 has any right to a license or the granting of the approval sought. Any
16 license issued or other commission approval granted pursuant to the
17 provisions of this chapter or chapter 464 of NRS is a revocable privilege,
18 and no holder acquires any vested right therein or thereunder.

19 3. This section does not:

20 (a) Abrogate or abridge any common law right of a gaming
21 establishment to exclude any person from gaming activities or eject any
22 person from the premises of the establishment for any reason; or

23 (b) Prohibit a licensee from establishing minimum wagers for any
24 gambling game or slot machine.

25 **Sec. 2.** This act becomes effective upon passage and approval.