

SENATE BILL NO. 444—COMMITTEE ON JUDICIARY

MARCH 29, 2005

Referred to Committee on Judiciary

SUMMARY—Requires Nevada Gaming Commission to adopt regulations authorizing gaming licensee to charge fee for admission to area in which gaming is conducted under certain circumstances. (BDR 41-1295)

FISCAL NOTE: Effect on Local Government: No.
Effect on the State: Yes.

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EXPLANATION – Matter in **bolded italics** is new; matter between brackets **[omitted material]** is material to be omitted.

AN ACT relating to gaming; requiring the Nevada Gaming Commission to adopt regulations authorizing a gaming licensee to charge a fee for admission to an area in which gaming is conducted under certain circumstances; and providing other matters properly relating thereto.

THE PEOPLE OF THE STATE OF NEVADA, REPRESENTED IN
SENATE AND ASSEMBLY, DO ENACT AS FOLLOWS:

Section 1. Chapter 463 of NRS is hereby amended by adding thereto a new section to read as follows:

1. The Commission shall, with the advice and assistance of the Board, adopt regulations authorizing a gaming licensee to charge a fee for admission to an area in which gaming is conducted in accordance with the provisions of this section.

2. The regulations adopted by the Commission pursuant to this section must include, without limitation, provisions requiring that:

(a) A gaming licensee may not charge a fee pursuant to this section unless:

(1) The Chairman of the Board grants administrative approval of a request by a gaming licensee to charge such a fee; and



1 (2) Such administrative approval is not revoked or
2 suspended by the Chairman of the Board.

3 (b) The Chairman of the Board may, in his sole and absolute
4 discretion, grant, deny, limit, condition, restrict, revoke or suspend
5 any administrative approval of a request by a gaming licensee to
6 charge a fee pursuant to this section.

7 (c) A gaming licensee who charges a fee pursuant to this
8 section:

9 (1) Shall deposit with the Board and thereafter maintain a
10 refundable revolving fund in an amount determined by the
11 Commission to pay the expenses of admission of agents of the
12 Board or Commission to the area for which a fee for admission is
13 charged.

14 (2) Shall arrange for access by agents of the Board or
15 Commission to the area for which a fee for admission is charged.

16 (3) Shall, at all times that a fee is charged for admission to
17 an area pursuant to this section, provide for the public at least the
18 same number of gaming devices and games in a different area for
19 which no fee is charged for admission.

20 (4) Shall not restrict admission to the area for which a fee
21 for admission is charged to a patron on the basis of race, color,
22 religion, national origin, ancestry, physical disability or sex of the
23 patron, and any unresolved dispute with a patron concerning
24 restriction of admission shall be deemed a dispute as to the
25 manner in which a game is conducted pursuant to NRS 463.362
26 and must be resolved pursuant to NRS 463.362 to 463.366,
27 inclusive.

28 (d) If a gaming licensee charges a fee pursuant to this section,
29 unless the area for which a fee for admission is charged is
30 otherwise subject to the excise tax on admission to any facility in
31 this State where live entertainment is provided pursuant to chapter
32 368A of NRS, the determination of the amount of the liability of
33 the gaming licensee for that tax:

34 (1) Includes the fees charged for admission pursuant to this
35 section; and

36 (2) Does not include charges for food, refreshments and
37 merchandise collected in the area for which admission is charged.

38 **Sec. 2.** This act becomes effective:

39 1. Upon passage and approval, for the purpose of adopting
40 regulations; and

41 2. On October 1, 2005, for all other purposes.

