

ASSEMBLY BILL NO. 589—COMMITTEE ON JUDICIARY

MARCH 26, 2007

Referred to Committee on Judiciary

SUMMARY—Provides for continued operation of the Nevada Gaming Commission and the State Gaming Control Board during a budgetary or other fiscal crisis. (BDR 41-102)

FISCAL NOTE: Effect on Local Government: No.
Effect on the State: Yes.

~

EXPLANATION – Matter in *bolded italics* is new; matter between brackets ~~omitted material~~ is material to be omitted.

AN ACT relating to gaming; providing for continued operation of the Nevada Gaming Commission and the State Gaming Control Board during a budgetary or other fiscal crisis; and providing other matters properly relating thereto.

Legislative Counsel's Digest:

1 Existing law creates the Nevada Gaming Commission and the State Gaming
2 Control Board and sets forth the general powers and duties of the Commission and
3 the Board. (NRS 463.022, 463.030, 463.140) These powers and duties include
4 investigating, inspecting and examining gaming premises and equipment. This bill
5 provides that the Commission, the Board and their employees are essential
6 employees and shall continue to perform their duties during a budgetary or other
7 fiscal crisis which causes a closure of nonessential offices.

THE PEOPLE OF THE STATE OF NEVADA, REPRESENTED IN
SENATE AND ASSEMBLY, DO ENACT AS FOLLOWS:

1 **Section 1.** Chapter 463 of NRS is hereby amended by adding
2 thereto a new section to read as follows:

3 *Notwithstanding any other provision of law, in the event of a*
4 *budgetary or other fiscal crisis which necessitates a temporary*
5 *closure of the nonessential state agencies, State of Nevada, the*
6 *Board, the Commission and their agents shall be deemed to be*
7 *essential employees and shall continue to perform their duties.*



1 **Sec. 2.** This act becomes effective on July 1, 2007.

