

Assembly Bill No. 589—Committee on Judiciary

CHAPTER.....

AN ACT relating to gaming; providing for continued operation of the Nevada Gaming Commission and the State Gaming Control Board during a budgetary or other fiscal crisis; and providing other matters properly relating thereto.

Legislative Counsel's Digest:

Existing law creates the Nevada Gaming Commission and the State Gaming Control Board and sets forth the general powers and duties of the Commission and the Board. (NRS 463.022, 463.030, 463.140) These powers and duties include investigating, inspecting and examining gaming premises and equipment. This bill provides that the Commission, the Board and their employees are essential employees and shall continue to perform their duties during a budgetary or other fiscal crisis which causes a closure of nonessential offices.

THE PEOPLE OF THE STATE OF NEVADA, REPRESENTED IN
SENATE AND ASSEMBLY, DO ENACT AS FOLLOWS:

Section 1. Chapter 463 of NRS is hereby amended by adding thereto a new section to read as follows:

Notwithstanding any other provision of law, in the event of a budgetary or other fiscal crisis which necessitates a temporary closure of the nonessential state agencies, State of Nevada, the Board, the Commission and their agents shall be deemed to be essential employees and shall continue to perform their duties.

Sec. 2. This act becomes effective on July 1, 2007.

