

**Amendment No. 509**

Assembly Amendment to Assembly Bill No. 476 (BDR 41-659)

**Proposed by:** Assembly Committee on Judiciary

**Amendment Box:** Replaces Amendments Nos. 408 and 495.

**Amends:** Summary: No Title: No Preamble: No Joint Sponsorship: No Digest: No

ASSEMBLY ACTION	Initial and Date	SENATE ACTION	Initial and Date
Adopted <input type="checkbox"/>	Lost <input type="checkbox"/> _____	Adopted <input type="checkbox"/>	Lost <input type="checkbox"/> _____
Concurred In <input type="checkbox"/>	Not <input type="checkbox"/> _____	Concurred In <input type="checkbox"/>	Not <input type="checkbox"/> _____
Receded <input type="checkbox"/>	Not <input type="checkbox"/> _____	Receded <input type="checkbox"/>	Not <input type="checkbox"/> _____

EXPLANATION: Matter in (1) *blue bold italics* is new language in the original bill; (2) *green bold italic underlining* is new language proposed in this amendment; (3) ~~red strikethrough~~ is deleted language in the original bill; (4) ~~purple double strikethrough~~ is language proposed to be deleted in this amendment; (5) orange double underlining is deleted language in the original bill that is proposed to be retained in this amendment; and (6) green bold dashed underlining is newly added transitory language.

BAW



Date: 4/17/2009

A.B. No. 476—Makes changes relating to gaming enterprise districts.  
(BDR 41-659)



## ASSEMBLY BILL NO. 476—COMMITTEE ON JUDICIARY

MARCH 19, 2009

Referred to Committee on Judiciary

SUMMARY—Makes changes relating to gaming enterprise districts.  
(BDR 41-659)

FISCAL NOTE: Effect on Local Government: No.  
Effect on the State: No.

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EXPLANATION – Matter in *bolded italics* is new; matter between brackets ~~omitted material~~ is material to be omitted.

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AN ACT relating to gaming; revising the boundaries of the Las Vegas Boulevard gaming corridor; and providing other matters properly relating thereto.

**Legislative Counsel’s Digest:**

1 Existing law provides that the Nevada Gaming Commission is prohibited from approving  
2 a nonrestricted license for an establishment in a county whose population is 400,000 or more  
3 (currently Clark County) unless the establishment is located in a gaming enterprise district,  
4 which is defined as “an area that has been approved by a county, city or town as suitable for  
5 operating an establishment that has been issued a nonrestricted license.” (NRS 463.0158,  
6 463.308) If the location of a proposed establishment is within the Las Vegas Boulevard  
7 gaming corridor or the rural Clark County gaming zone, but not within an area already  
8 designated as a gaming enterprise district, the Commission is prohibited from approving a  
9 nonrestricted license for the proposed establishment unless the location of the proposed  
10 establishment is first designated a gaming enterprise district pursuant to the criteria set forth in  
11 NRS 463.3084. (NRS 463.3082) However, if the location of a proposed establishment is not  
12 within the Las Vegas Boulevard gaming corridor or the rural Clark County gaming zone and  
13 not within an area already designated as a gaming enterprise district, the Commission is  
14 prohibited from approving a nonrestricted license for the proposed establishment unless the  
15 location of the proposed establishment is first designated a gaming enterprise district pursuant  
16 to the criteria set forth in NRS 463.3086, which contains certain additional requirements that  
17 are not contained in NRS 463.3084, such as the requirements that: (1) the property line of the  
18 proposed establishment must be not less than 500 feet from the property line of a developed  
19 residential district and not less than 1,500 feet from the property line of a public school,  
20 private school or structure used primarily for religious services or worship; and (2) a three-  
21 fourths vote of the governing body of the county, city or town is required for designation of  
22 the location as a gaming enterprise district. (NRS 463.3086)

23 This bill revises the boundaries of the Las Vegas Boulevard gaming corridor to include  
24 certain new areas, ~~that are adjacent to the current boundaries.~~ Consequently, if a proposed  
25 establishment which is located in a new area of the Las Vegas Boulevard gaming corridor and  
26 which is not already in a gaming enterprise district were to seek to have the location  
27 designated as a gaming enterprise district, the determination of whether the location may be  
28 designated as a gaming enterprise district would be based upon the criteria set forth in NRS  
29 463.3084, rather than the criteria set forth in NRS 463.3086.

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THE PEOPLE OF THE STATE OF NEVADA, REPRESENTED IN  
SENATE AND ASSEMBLY, DO ENACT AS FOLLOWS:

1       **Section 1.** NRS 463.3076 is hereby amended to read as follows:  
2       463.3076 The location of a proposed establishment shall be deemed to be  
3 within the Las Vegas Boulevard gaming corridor if the property line of the  
4 proposed establishment ~~is~~

5       ~~1. Is within 1,500 feet of the centerline of Las Vegas Boulevard;~~  
6       ~~2. Is south of the intersection of Las Vegas Boulevard and that portion of St.~~  
7 ~~Louis Avenue which is designated State Highway No. 605; and~~  
8       ~~3. Is adjacent to or north of the northern edge line of State Highway No. 146.]~~  
9       is located within the area described in subsection 1 or 2 as follows:

10  
11       1. Beginning at the point of the northern edge line of State Highway  
12 No. 146 that is 1,500 feet west of the centerline of Las Vegas Boulevard,  
13 then proceeding north to the northern edge line of Tropicana Avenue,  
14 then proceeding west to the eastern edge line of Interstate 15, then  
15 proceeding north to the eastern edge line of ~~the Union Pacific Railroad~~  
16 ~~Right-of-Way,] Industrial Road, then proceeding north to the southern~~  
17 edge line of ~~United States Highway No. 95,] New York Avenue, then~~  
18 proceeding east to the intersection of the extension of the southern edge  
19 line of New York Avenue and the western edge line of ~~Las Vegas~~  
20 ~~Boulevard,] Main Street, then proceeding south to the southern edge line~~  
21 of St. Louis Avenue, then proceeding east to the western edge line of  
22 Santa Rita Drive, then proceeding south along a line that is 1,500 feet  
23 east of the centerline of Las Vegas Boulevard to the western edge line of  
24 Paradise Road, then proceeding south to the ~~northern~~ southern edge  
25 line of ~~Tropicana~~ Sands Avenue, then proceeding west to a point that is  
26 1,500 feet east of the centerline of Las Vegas Boulevard, then proceeding  
27 south along a line that is 1,500 feet from the centerline of Las Vegas  
28 Boulevard to the northern edge line of State Highway No. 146, then  
29 proceeding west to the point of beginning.

30       2. Beginning at the intersection of the western edge line of Las  
31 Vegas Boulevard and the extension of the northern edge line of Lewis  
32 Avenue, then proceeding north to the southern edge line of Stewart  
33 Avenue, then proceeding west to the eastern edge line of Casino Center  
34 Boulevard, then proceeding north to the southern edge line of United  
35 States Highway No. 95, then proceeding west to the western edge line of  
36 the Union Pacific Railroad Right-of-Way, then proceeding south to a  
37 point that is perpendicular to the extension of the northern edge line of  
38 Lewis Avenue, then proceeding east to the point of beginning.