SENATE AGENDA

for the

COMMITTEE ON JUDICIARY

Day <u>Tuesday</u> Date <u>April 28, 2009</u> Time <u>8:30 a.m.</u> Room <u>2149</u>*

If you cannot attend the meeting, you can listen to it live over the Internet. The address for the legislative website is http://www.leg.state.nv.us. For audio broadcasts, click on the link "Listen to Live Meetings."

Note: We are pleased to make reasonable accommodations for members of the public who are disabled and wish to attend the meeting. If special arrangements for the meeting are necessary, please notify the Senate Committee on Judiciary at (775) 684-1444.

(R#) Indicates the reprint number of the bill/resolution being considered.

PLEASE PROVIDE 15 COPIES OF YOUR EXHIBITS AND NOTES.

FIRST REVISED AGENDA

A.B. 61 (R1)	Requires notification of certain victims of crime of the discharge, conditional release or escape of certain persons from the custody of the Administrator of the Division of Mental Health and Developmental Services of the Department of Health and Human Services. (BDR 14-339)
A.B. 274	Makes various changes regarding retail installment sales. (BDR 8-819)
A.B. 280	Enacts revisions to the Uniform Interstate Family Support Act. (BDR 11-571)
<u>A.B. 389</u> (R1)	Revises provisions governing the protection of personal identifying information. (BDR 52-772)

All amendments must be in writing and must include: (1) the name and contact information for the sponsor of the amendment; (2) a concise explanation of the intent for the amendment; and (3) suggested language.

Possible work session on measures previously considered.

The Committee's ability to videoconference is limited. Requests must be made at least 48 hours in advance and will be considered subject to availability.

Public comment, testimony may be limited.

Cellular telephones must be turned off while in the committee room.

*Note: Interested parties may observe and testify in the proceedings through a simultaneous videoconference in Room 4412E of the Grant Sawyer State Office Building, Las Vegas.

