

SENATE AGENDA
for the
COMMITTEE ON NATURAL RESOURCES

Day Thursday Date May 9, 2013 Start Time 1:30 p.m. Room 2144

Room 2144 of the Legislative Building, 401 S. Carson St., Carson City, NV.

Videoconferenced to Room 4412E of the Grant Sawyer State Office Building, 555 E. Washington Ave., Las Vegas, NV.

All Senate meetings are available live over the Internet at <http://www.leg.state.nv.us>. Click on the link "Calendar of Meetings/View."

We are pleased to make reasonable accommodations for members of the public who are disabled and wish to attend the meeting. If special arrangements for the meeting are necessary, please notify the Senate Committee Manager at (775) 684-1453.

All documents, handouts and exhibits in support of your testimony must be submitted electronically in PDF format no later than 5 p.m. the day before the meeting to the Committee on Natural Resources Committee Manager at SenNR@sen.state.nv.us. In addition, please bring 25 copies of your documents, handouts, and exhibits to the meeting for distribution to the public. If you are planning to provide a PowerPoint or other electronic presentation, you are responsible for notifying the Committee Manager prior to the meeting and bringing your own electronic copy for presentation.

FIRST REVISED AGENDA

[A.B. 345](#) (R2) Revises provisions governing the management of certain wildlife. (BDR 45-273)
Assemblyman Bobzien

[A.B. 346](#) (R1) Revises provisions governing mining reclamation. (BDR 46-1035)
Assemblyman Bobzien

WORK SESSION

[A.B. 128](#) (R1) Exempts a person from the payment of a fee for the management of aquatic invasive species under certain circumstances. (BDR 43-809) Assemblywoman Bustamante Adams

[A.B. 483](#) Limits the amount of the fees that the State Engineer may charge and collect for certain applications to appropriate water for wildlife purposes submitted by the Department of Wildlife. (BDR S-745) Natural Resources, Agriculture, and Mining

[A.J.R. 3](#) (R1) Expresses the intent of the Legislature to establish a biomass industry to restore certain ecosystems on public lands. (BDR R-210) Natural Resources, Agriculture, and Mining

[A.J.R. 4](#) (R1) Urges the Bureau of Land Management and the United States Forest Service to assist the State of Nevada with the prevention and suppression of wildfires and repeat wildfires in this State. (BDR R-209) Natural Resources, Agriculture, and Mining

[A.J.R. 5](#) (R1) Urges Congress to take certain actions concerning federal public lands in Nevada. (BDR R-208) Natural Resources, Agriculture, and Mining

(R#) Indicates the reprint number of the bill/resolution being considered.

At the Chair's discretion, items on this agenda may be taken in a different order than listed; two or more agenda items may be combined for consideration; an item may be removed from this agenda; or discussion of an item on this agenda may be delayed at



any time. The Committee may vote to introduce Bills and Resolutions not on this agenda. Possible discussion, action or Work Session may occur on matters previously considered.

Interested parties may observe the meeting and/or provide testimony through simultaneous videoconference when available.

Public comment will be taken at appropriate times during the meeting. Because of time considerations, the period for public comment by each speaker may be limited, and speakers are urged to avoid repetition of comments made by previous speakers. No public comment or testimony will be taken on Bills/Resolutions being discussed during Work Sessions.

Proposed amendments must be submitted electronically in PDF format to the Committee at SenNR@sen.state.nv.us no later than 5 p.m. the day before the meeting. The proposed amendment must include the Bill and/or Resolution number, a statement of intent, and the name and contact information of the amendment sponsor. Please bring 25 copies of the proposed amendment to the Committee meeting.

Electronic devices (e.g., cellular telephones, pagers, tablets and laptop computers) must be in silent mode or turned off while in the Committee room.

