

ASSEMBLY BILL NO. 127—ASSEMBLYMEN HORNE, HEALEY, ELLIOT ANDERSON, FRIERSON; BOBZIEN, BUSTAMANTE ADAMS, DALY, DIAZ, KIRKPATRICK, MARTIN AND MUNFORD

FEBRUARY 14, 2013

JOINT SPONSORS: SENATORS KIHUEN, ATKINSON AND DENIS

Referred to Committee on Judiciary

SUMMARY—Authorizes the Nevada Gaming Commission to adopt a seal identifying certain licensees of interactive gaming and prohibits the unauthorized use of such a seal. (BDR 41-99)

FISCAL NOTE: Effect on Local Government: Increases or Newly Provides for Term of Imprisonment in County or City Jail or Detention Facility.

Effect on the State: No.

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EXPLANATION – Matter in ***bolded italics*** is new; matter between brackets **[omitted material]** is material to be omitted.

AN ACT relating to gaming; authorizing the Nevada Gaming Commission to adopt a seal identifying certain licensees of interactive gaming; prohibiting the unauthorized use of such a seal; providing a penalty; and providing other matters properly relating thereto.

Legislative Counsel's Digest:

1 Existing law requires the Nevada Gaming Commission to establish by
2 regulation certain provisions authorizing the licensing and operation of interactive
3 gaming. (NRS 463.750) This bill authorizes the Commission, with the advice and
4 assistance of the State Gaming Control Board, to adopt a seal for its use to identify
5 certain licensees of interactive gaming. This bill further provides that any
6 unauthorized use of the seal is a gross misdemeanor and imposes a civil penalty for
7 any such unauthorized use.



* A B 1 2 7 *

THE PEOPLE OF THE STATE OF NEVADA, REPRESENTED IN
SENATE AND ASSEMBLY, DO ENACT AS FOLLOWS:

1 **Section 1.** Chapter 463 of NRS is hereby amended by adding
2 thereto a new section to read as follows:

3 *1. The Commission may, with the advice and assistance of the
4 Board, adopt a seal for its use to identify:*

5 *(a) A license to operate interactive gaming;
6 (b) A license for a manufacturer of interactive gaming
7 systems;*

8 *(c) A license for a manufacturer of equipment associated with
9 interactive gaming; and*

10 *(d) A license for a service provider to perform the actions
11 described in paragraph (a) of subsection 5 of NRS 463.677.*

12 *2. The Chair of the Commission has the care and custody of
13 the seal.*

14 *3. The seal must have imprinted thereon the words "Nevada
15 Gaming Commission."*

16 *4. A person shall not use, copy or reproduce the seal in any
17 way not authorized by this chapter or the regulations of the
18 Commission. Except under circumstances where a greater penalty
19 is provided in NRS 205.175, a person who violates this subsection
20 is guilty of a gross misdemeanor.*

21 *5. A person convicted of violating subsection 4 is, in addition
22 to any criminal penalty imposed, liable for a civil penalty upon
23 each such conviction. A court before whom a defendant is
24 convicted of a violation of subsection 4 shall, for each violation,
25 order the defendant to pay a civil penalty of \$5,000. The money so
26 collected:*

27 *(a) Must not be deducted from any penal fine imposed by the
28 court;*

29 *(b) Must be stated separately on the court's docket; and*

30 *(c) Must be remitted forthwith to the Commission.*

