

**Amendment No. 628**

Senate Amendment to Assembly Bill No. 10 First Reprint

(BDR 41-329)

**Proposed by:** Senate Committee on Judiciary**Amends:** Summary: No Title: No Preamble: No Joint Sponsorship: No Digest: Yes

ASSEMBLY ACTION		Initial and Date		SENATE ACTION		Initial and Date																							
Adopted	<input type="checkbox"/>	Lost	<input type="checkbox"/>	_____	Adopted	<input type="checkbox"/>	Lost	<input type="checkbox"/>	_____	Concurred In	<input type="checkbox"/>	Not	<input type="checkbox"/>	_____	Concurred In	<input type="checkbox"/>	Not	<input type="checkbox"/>	_____	Receded	<input type="checkbox"/>	Not	<input type="checkbox"/>	_____	Receded	<input type="checkbox"/>	Not	<input type="checkbox"/>	_____
Concurred In	<input type="checkbox"/>	Not	<input type="checkbox"/>	_____	Concurred In	<input type="checkbox"/>	Not	<input type="checkbox"/>	_____	Receded	<input type="checkbox"/>	Not	<input type="checkbox"/>	_____	Receded	<input type="checkbox"/>	Not	<input type="checkbox"/>	_____										
Receded	<input type="checkbox"/>	Not	<input type="checkbox"/>	_____	Receded	<input type="checkbox"/>	Not	<input type="checkbox"/>	_____	Receded	<input type="checkbox"/>	Not	<input type="checkbox"/>	_____	Receded	<input type="checkbox"/>	Not	<input type="checkbox"/>	_____										

EXPLANATION: Matter in (1) ***blue bold italics*** is new language in the original bill; (2) ***green bold italic underlining*** is new language proposed in this amendment; (3) ***red strikethrough*** is deleted language in the original bill; (4) ***purple double strikethrough*** is language proposed to be deleted in this amendment; (5) ***orange double underlining*** is deleted language in the original bill that is proposed to be retained in this amendment; and (6) ***green bold underlining*** is newly added transitory language.

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NCA/BAW



Date: 5/18/2013

A.B. No. 10—Revises provisions relating to certain crimes involving gaming.  
(BDR 41-329)



\* A A B 1 0 R 1 6 2 8 \*

ASSEMBLY BILL NO. 10—COMMITTEE ON JUDICIARY  
(ON BEHALF OF THE STATE GAMING CONTROL BOARD)

PREFILED DECEMBER 19, 2012

Referred to Committee on Judiciary

**SUMMARY**—Revises provisions relating to certain crimes involving gaming.  
(BDR 41-329)

**FISCAL NOTE:** Effect on Local Government: No.  
Effect on the State: Yes.

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EXPLANATION – Matter in ***bolded italics*** is new; matter between brackets ***[omitted material]*** is material to be omitted.

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AN ACT relating to gaming; revising provisions relating to the unlawful use or possession of certain devices in a game; and providing other matters properly relating thereto.

**Legislative Counsel's Digest:**

Existing law provides that it is unlawful for a person to use or possess with the intent to use, or to assist another person in using or possessing with the intent to use, certain devices to obtain an advantage at playing any game in a licensed gaming establishment. (NRS 465.075) **Section 1** of this bill: (1) ~~provides that the prohibition applies to individuals and those acting in conjunction with others;~~ (2) adds software or hardware, or any combination thereof, to the list of prohibited devices; (2) (2) provides that the prohibition applies to any game that is offered by a licensee or affiliate; and (4) (3) removes the definition of the term “advantage.”

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THE PEOPLE OF THE STATE OF NEVADA, REPRESENTED IN  
SENATE AND ASSEMBLY, DO ENACT AS FOLLOWS:

1       **Section 1.** NRS 465.075 is hereby amended to read as follows:  
2       465.075 ~~It is unlawful for any person to use, possess with the intent to use or assist another person in using or possessing with the intent to use any computerized, electronic, electrical or mechanical device, or any software or hardware, or any combination thereof, which is designed, constructed, altered or programmed to obtain an advantage at playing any game in a licensed gaming establishment~~ ***or any game that is offered by a licensee or affiliate,*** including, without limitation, a device that:  
3       ~~1.~~ Projects the outcome of the game;  
4       ~~2.~~ Keeps track of cards played or cards prepared for play ~~in the game;~~  
5       ~~3.~~ Analyzes the probability of the occurrence of an event relating to ~~the~~ game; or

1           **{4}** 4. Analyzes the strategy for playing or betting to be used in the game,  
2       → except as may be made available as part of an approved game or otherwise  
3       permitted by the Commission.

4           **[2. As used in this section, “advantage” means a benefit obtained by one or**  
5       **more participants in a game through information or knowledge that is not made**  
6       **available as part of the game as approved by the Board or Commission.]**

7           Sec. 2. (Deleted by amendment.)

8           Sec. 3. This act becomes effective upon passage and approval.