Amendment No. 35

Assembly	(BDR 41-352)									
Proposed by: Assembly Committee on Judiciary										
Amends:	Summary: No	Title: No	Preamble: No	Joint Sponsorship: No	Digest: No					

ASSEMBLY	ACT	TON	Initial and Date	SENATE ACTIO	ON Initial and Date
Adopted		Lost		Adopted	Lost
Concurred In		Not		Concurred In	Not
Receded		Not	I	Receded	Not

EXPLANATION: Matter in (1) *blue bold italics* is new language in the original bill; (2) variations of **green bold underlining** is language proposed to be added in this amendment; (3) **red strikethrough** is deleted language in the original bill; (4) **purple double strikethrough** is language proposed to be deleted in this amendment; (5) **orange double underlining** is deleted language in the original bill proposed to be retained in this amendment.

MKM/BAW



A.B. No. 40—Revises provisions relating to the State Gaming Control Board. (BDR 41-352)

Date: 3/27/2015

ASSEMBLY BILL NO. 40–COMMITTEE ON JUDICIARY

(ON BEHALF OF THE STATE GAMING CONTROL BOARD)

Prefiled December 20, 2014

Referred to Committee on Judiciary

SUMMARY—Revises provisions relating to the State Gaming Control Board. (BDR 41-352)

FISCAL NOTE: Effect on Local Government: No.

Effect on the State: No.

EXPLANATION - Matter in bolded italics is new; matter between brackets formitted material is material to be omitted.

AN ACT relating to gaming; providing that certain actions and proceedings of the Board are not subject to certain provisions of the Open Meeting Law; changing the name of the State Gaming Control Board to the Nevada Gaming Control Board; and providing other matters properly relating thereto

Legislative Counsel's Digest:

Under existing law, meetings of the State Gaming Control Board must be open to the public, except that certain meetings, including, without limitation, investigative hearings, may be conducted in private under certain circumstances. (NRS 241.020, 463.110) Section 1 of this bill specifically provides that certain actions and proceedings of the Board are not subject to certain provisions of the Open Meeting Law.

Sections 2 and 3 of this bill change the name of the State Gaming Control Board to the Nevada Gaming Control Board.

THE PEOPLE OF THE STATE OF NEVADA, REPRESENTED IN SENATE AND ASSEMBLY, DO ENACT AS FOLLOWS:

Section 1. Chapter 463 of NRS is hereby amended by adding thereto a new section to read as follows:

The provisions of NRS 241.020 do not apply to any action or proceeding of the Board that is related to:

1. A determination made pursuant to paragraph (a) or (b) of subsection 1 of NRS 463.310 of whether a violation of this chapter or chapter 462, 464, 465 or 466, or any regulation adopted pursuant thereto, has occurred; or

2. A determination made pursuant to subsection 2 of NRS 463.310 of whether to file a complaint with the Commission and the content of any such complaint. J; and

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3. Addressing the resolution of a complaint, including any negotiation held with the licensee. Sec. 2. NRS 463.0137 is hereby amended to read as follows:

463.0137 "Board" means the [State] Nevada Gaming Control Board as established by this chapter.

Sec. 3. NRS 463.030 is hereby amended to read as follows:

463.030 The State Nevada Gaming Control Board, consisting of three members, is hereby created.

Sec. 4. The Legislative Counsel shall, in preparing supplements to the Nevada Administrative Code, appropriately change any references to an officer, agency or other entity whose name is changed or whose responsibilities are transferred pursuant to the provisions of this act to refer to the appropriate officer, agency or other entity.

Sec. 5. 1. This act becomes effective upon passage and approval.

Section 1 of this act expires by limitation 4 years after the effective date of this act.