

ASSEMBLY AGENDA
COMMITTEE ON GOVERNMENT AFFAIRS

Day Monday Date February 27, 2017 Start Time 9 a.m.* Room 3143
Room 3143 of the Legislative Building, 401 S. Carson St., Carson City, NV.
Videoconferenced to Room 4406 of the Grant Sawyer State Office Building, 555 E. Washington Ave., Las Vegas, NV.

***Please note time change**

[A.B. 160](#) Requires consideration of alternatives to window replacement in certain state buildings. (BDR 58-725)

[A.B. 192](#) Revises provisions governing the temporary limited appointment of persons with disabilities by state agencies. (BDR 23-525)

Public comment.

Possible work session on measures previously considered.

Possible matters continued from a previous meeting.

Possible Committee BDR introductions.

Proposed amendments must be submitted in writing to the committee along with the sponsor's name, contact information, and the intent of the amendment. Letters of support or opposition for particular measures should be directed to the individual members of the committee and are only entered into the record upon the request of the Chairman, or if the letter is read verbatim as testimony during committee meetings.

Unless waived by the Chairman, the deadline for proposed amendments, handouts and other exhibits for a hearing must be submitted electronically in PDF format to the email address AsmGA@asm.state.nv.us no later than 9:00 a.m. on the business day prior to the meeting.

If you cannot attend the meeting, you can listen to it live over the Internet. The address for the legislative website is <http://www.leg.state.nv.us>. For audio broadcasts, click on the link "Calendar of Meetings."

Note: We are pleased to make reasonable accommodations for members of the public who are disabled and wish to attend the meeting. If special arrangements for the meeting are necessary, please notify the Assembly Committee on Government Affairs at (775) 684-8868.

(R#) Indicates the reprint number of the bill/resolution being considered.

PLEASE PROVIDE 20 COPIES OF YOUR DOCUMENTS.

