

Amendment No. 1011

Assembly Amendment to Assembly Bill No. 506

(BDR S-1201)

Proposed by: Assemblywoman Carlton**Amends:** Summary: No Title: No Preamble: No Joint Sponsorship: No Digest: No

ASSEMBLY ACTION		Initial and Date	SENATE ACTION		Initial and Date
Adopted	<input type="checkbox"/>	Lost <input type="checkbox"/> _____	Adopted	<input type="checkbox"/>	Lost <input type="checkbox"/> _____
Concurred In	<input type="checkbox"/>	Not <input type="checkbox"/> _____	Concurred In	<input type="checkbox"/>	Not <input type="checkbox"/> _____
Receded	<input type="checkbox"/>	Not <input type="checkbox"/> _____	Receded	<input type="checkbox"/>	Not <input type="checkbox"/> _____

EXPLANATION: Matter in (1) ***blue bold italics*** is new language in the original bill; (2) variations of **green bold underlining** is language proposed to be added in this amendment; (3) **red strikethrough** is deleted language in the original bill; (4) **purple double strikethrough** is language proposed to be deleted in this amendment; (5) **orange double underlining** is deleted language in the original bill proposed to be retained in this amendment.

JFD/EGO



Date: 5/29/2017

A.B. No. 506—Makes appropriations to the Nevada Gaming Control Board for certain costs relating to the Alpha Migration Project.
(BDR S-1201)

ASSEMBLY BILL NO. 506—COMMITTEE ON WAYS AND MEANS

MAY 5, 2017

Referred to Committee on Ways and Means

SUMMARY—Makes appropriations to the Nevada Gaming Control Board for certain costs relating to the Alpha Migration Project. (BDR S-1201)

FISCAL NOTE: Effect on Local Government: No.
Effect on the State: Contains Appropriation included in Executive Budget.

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EXPLANATION – Matter in ***bolded italics*** is new; matter between brackets ~~is omitted material~~ is material to be omitted.

AN ACT making appropriations to the Nevada Gaming Control Board for certain costs relating to the Alpha Migration Project; and providing other matters properly relating thereto.

THE PEOPLE OF THE STATE OF NEVADA, REPRESENTED IN
SENATE AND ASSEMBLY, DO ENACT AS FOLLOWS:

1 **Section 1.** 1. There is hereby appropriated from the State General Fund to
2 the Nevada Gaming Control Board the sum of \$2,091,590 for phase three of the
3 Alpha Migration Project.

4 2. There is hereby appropriated from the State General Fund to the Nevada
5 Gaming Control Board the sum of \$124,908 for in-state travel costs for information
6 technology staff to provide support for phase three of the Alpha Migration Project.

7 **Sec. 2.** Any remaining balance of the appropriations made by section 1 of
8 this act must not be committed for expenditure after June 30, 2019, by the entity to
9 which the appropriation is made or any entity to which money from the
10 appropriation is granted or otherwise transferred in any manner, and any portion of
11 the appropriated money remaining must not be spent for any purpose after
12 September 20, 2019, by either the entity to which the money was appropriated or
13 the entity to which the money was subsequently granted or transferred, and must be
14 reverted to the State General Fund on or before September 20, 2019.

15 **Sec. 3.** This act becomes effective ~~on July 1, 2017,~~ upon passage and
16 approval.

