

BDR 18-740

AB 404

EXECUTIVE AGENCY FISCAL NOTE

AGENCY'S ESTIMATES

Date Prepared: March 29, 2017

Agency Submitting: Department of Public Safety

Items of Revenue or Expense, or Both	Fiscal Year 2016-17	Fiscal Year 2017-18	Fiscal Year 2018-19	Effect on Future Biennia
Total	0	0	0	0

Explanation

(Use Additional Sheets of Attachments, if required)

BDR 18-740 (AB404) creates the Nevada Office of Inspector General. Section 9 permits the Inspector General to investigate any fraud, waste, abuse or corruption complaint it receives, refer those complaints to the appropriate state agency and conduct civil, criminal and administrative investigations. The Office of Professional Responsibility within the Department of Public Safety will not be impacted.

Section 11 of this bill makes it a category C felony for a person to prevent the Inspector General from initiating, carrying out or completing an audit, investigation, inspection or review. Section 16 of this bill makes it a category C felony to retaliate against an employee who lawfully files a complaint against an employer, contractor or agent concerning any fraud, waste, abuse or corruption within any state agency or local government. Section 17 of this bill makes it a category E felony for a person to use threats or force to prevent the Inspector General or an employee of the Nevada Office of the Inspector General from performing his or her duties. Enactment of this bill as introduced would require staff of the General Services Division (GSD) to create 9 new sub-types and create 9 new Nevada Offense Codes (NOCs). The impact cannot be determined until GSD calculates the cumulative total of all legislation from the 2017 session. GSD requests to return to the Interim Finance Committee in the 2017-2019 biennium should the cumulative workload increases necessitate additional staffing.

Name James DiBasilio

Title ASO III

GOVERNOR'S OFFICE OF FINANCE COMMENTS

Date Wednesday, March 29, 2017

The agency's response appears reasonable.

Name Paul Nicks

Title Budget Officer