Amendment No. 686

Senate Amendment to Senate Bill No. 165 First Reprint (BDR 41-562)					
Proposed by: Senate Committee on Finance					
Amends: Summary: No Title: Yes Preamble: No Joint Sponsorship: No Digest: Yes					
Adoption of this amendment will REMOVE the 2/3s majority vote requirement from S.B. 165 R1.					
ASSEMBLY ACTION Initial and Date SENATE ACTION Initial and Date					
Adopted					
Concurred In Not Concurred In Not Not					
Receded					

EXPLANATION: Matter in (1) *blue bold italics* is new language in the original bill; (2) variations of <u>green bold underlining</u> is language proposed to be added in this amendment; (3) <u>red strikethrough</u> is deleted language in the original bill; (4) <u>purple double strikethrough</u> is language proposed to be deleted in this amendment; (5) <u>orange double underlining</u> is deleted language in the original bill proposed to be retained in this amendment.

KMN/NCA Date: 5/18/2021

S.B. No. 165—Establishes provisions relating to Esports. (BDR 41-562)

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SENATE BILL NO. 165-SENATOR KIECKHEFER

MARCH 2, 2021

Referred to Committee on Judiciary

SUMMARY—Establishes provisions relating to Esports. (BDR 41-562)

FISCAL NOTE: Effect on Local Government: Increases or Newly Provides for Term of Imprisonment in County or City Jail or Detention

Facility.

Effect on the State: Yes.

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EXPLANATION - Matter in **bolded italics** is new; matter between brackets formitted material; is material to be omitted.

AN ACT relating to sporting events; <a href="[ereating the Nevada Esports Commission to regulate Esports"] prescribing the membership and terms of office of members of the Commission;] establishing the Esports Technical Advisory Committee; requiring the [Commission to establish a technical advisory committee; providing for the appointment of the Executive Director of the Commission; authorizing the Executive Director to apply for grants and accept gifts, grants and donations on behalf of the Commission; requiring certain persons to be registered with the Commission;] Nevada Gaming Control Board to appoint the members of the Committee; authorizing the Committee to make certain recommendations to the Board relating to Esports; authorizing the [Commission] Board to adopt regulations [; providing a penalty;] relating to the recommendations of the Committee; and providing other matters properly relating thereto.

Legislative Counsel's Digest:

[Section 8 of this bill creates the Nevada Esports Commission, within the Department of Business and Industry, to regulate Esports. Sections 3-7 of this bill define certain terms relating to the regulation of Esports, including the term "Esports" as a contest of multiple players using video games.

Sections 9 and 10 of this bill prescribe the membership and terms of office of the members of the Commission.] Section 10.5 of this bill creates the Esports Technical Advisory Committee. Section 10.5 requires the [Commission to establish a technical advisory committee to provide recommendations relating to the adoption of regulations pursuant to section 15 of this bill and any other matters of importance to the Commission. Section 11 of this bill requires the Governor to appoint the Executive Director of the Commission. Section 12 of this bill authorizes the Executive Director to apply for any grants and accept any gifts, grants or donations for the support of the Commission. Sections 13 and 14 of this bill require certain persons to register with and provide certain information to the Commission before staging or engaging in any Esports. Section 15 authorizes the Commission to adopt regulations governing Esports. Section 16 of this bill makes a violation of the requirements relating to Esports a misdemeanor.] Nevada Gaming Control Board to

17 appoint members to the Committee and requires the Committee to make 18 recommendations to the Board regarding any guidelines and parameters that are 19 necessary to safeguard the integrity of Esports when wagers are placed at such 20 21 competitions. Section 10.5 also authorizes the Board to adopt regulations as are necessary to carry out the recommendations of the Committee.

WHEREAS, Nevada is known as the entertainment capital of the world and is a pioneer in providing new and exciting entertainment opportunities to the public; and

WHEREAS, Esports is a rapidly emerging business and a new form of entertainment and competition; and

WHEREAS, The growing interest in Esports for both entertainment and competition creates an opportunity for Nevada to leverage its expertise in gaming and other forms of entertainment and provide an ideal forum to grow this new industry; and

WHEREAS, Nevada has a desire to partner with this emerging industry with focus on ensuring the integrity of Esports competitions; and

WHEREAS. There is a natural fit between Nevada and Esports that can promote both the growth of the Esports industry and tourism in Nevada; now, therefore,

THE PEOPLE OF THE STATE OF NEVADA. REPRESENTED IN SENATE AND ASSEMBLY, DO ENACT AS FOLLOWS:

Section 1. [Title 41 of NRS is hereby amended by adding thereto a new chapter to consist of the provisions set forth as sections 2 to 16, inclusive, of this act. (Deleted by amendment.)

Sec. 2. [As used in this chapter, unless the context otherwise requires, the words and terms defined in sections 3 to 7, inclusive, of this act have the meanings ascribed to them in those sections.] (Deleted by amendment.)
Sec. 3. ["Commission" means the Nevada Esports Commission created by

section 8 of this act.] (Deleted by amendment.)

Sec. 4. ["Esports" means a contest of multiple players using video games.] (Deleted by amendment.)

Sec. 5. ["Host" means any person who produces or stages Esports.] (Deleted by amendment.)

Sec. 6. ["Participant" means any person who engages in remuneration.] (Deleted by amendment.)

Sec. 7. (Deleted by amendment.)

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Sec. 8. [I. The Nevada Esports Commission, consisting of five members appointed by the Governor, is hereby created within the Department of Business and Industry.

2. Three members of the Commission constitute a quorum for the exercise of the authority conferred upon the Commission, and a concurrence of at least three of the members is necessary to render a choice or a decision by the Commission.] (Deleted by amendment.)

Sec. 9. [1. Each member of the Commission must be:

(a) A citizen of the United States; and

(b) A resident of this State.

2. No member of the Legislature, no person holding any elective office in the State Government, nor any officer or official of any political party is eligible for appointment to the Commission.] (Deleted by amendment.)

Sec. 10. [1. The term of office of each member of the Commission is 4 2 years, commencing on the last Monday in January. 2. The Governor shall appoint the members of the Commission and designate one member to serve as Chair, who shall coordinate the activities of the 3 4 Commission. The designation of Chair lasts for 2 years, unless revoked by the 5 6 Governor. 7 3. Each member of the Commission shall serve without compensation. 8 (Deleted by amendment.) 9 Sec. 10.5. Chapter 463 of NRS is hereby amended by adding thereto a 10 new section to read as follows: 11 There is hereby created the Esports Technical Advisory Committee. The [Commission] Board shall [establish a technical advisory committee] 12 13 appoint members to the Committee consisting of professionals from the Esports industry, including, without limitation: 14 (a) [Publishers;] Game publishers; 15 (b) Hosts: 16 17 (c) Participants; and (d) Broadcasters . [; and 18 19 (e) Judges. 2.] 3. The [technical advisory committee] Committee shall provide 20 21 recommendations to the [Commission] Board on [+ (a) The adoption of regulations pursuant to section 15 of this act; and 22 23 (b) Any other matters of importance to the Commission. 3.] any guidelines and parameters that are necessary to safeguard the 24 integrity of Esports when wagers are placed at such competitions. 25 26 4. In carrying out its duties, the Committee may not request or require the disclosure of any proprietary information, intellectual property or trade secret. 27 5. Each member of the [technical advisory committee] Committee shall 28 29 serve without compensation. 6. The Board may adopt regulations as are necessary to carry out the 30 recommendations of the Committee. 31 32 7. As used in this section: (a) "Esports" means a competition between individuals or teams using video games which is hosted at a physical location or online. 33 34 (b) "Host" means any person who: 35 (1) Acts as an organizer for Esports; and 36 37 (2) Produces or stages Esports. (c) "Participant" means any individual or team who engages in Esports for 38 39 remuneration. Sec. 11. [1. The Governor shall appoint an Executive Director, who must 40 41 not be a member of the Commission. The Executive Director serves at the pleasure of the Governor. 42 43 3. The Executive Director may, within the limits of available money, employ such additional personnel as may be required to earry out the duties of the 44 Commission. 45 46 4. Except as otherwise provided in section 12 of this act, all money received by the Executive Director or the Commission pursuant to the provisions of this 47 48 chapter must be deposited with the State Treasurer for credit to the State General

Sec. 12. [I. The Executive Director may apply for any available grants

and accept any gifts, grants or donations for the support of the Commission and

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Fund.] (Deleted by amendment.)

its activities pursuant to the provisions of this chapter.

Any money received pursuant to this section must be deposited in the 2 Special Account for the Support of the Nevada Esports Commission, which is 3 hereby created in the State General Fund, Interest and income earned on money 4 in the Account must be credited to the Account. Money in the Account may only 5 be used for the support of the Commission and its activities pursuant to the 6 provisions of this chapter.] (Deleted by amendment.) 7 Sec. 13. [A host shall not stage any Esports unless the host has first: 8 1. Registered with the Commission in the manner prescribed by the 9 Commission: 10 2. Supplied any information, including, without limitation, tournament 11 rules, as required by the Commission; and 3. Paid any fee required by the Commission. (Deleted by amendment.) 12 13 Sec. 14. [A participant shall not engage in any Esports unless the 14 participant has first: 15 1. Registered with the Commission in the manner prescribed by the 16 Commission: 2. Supplied any information as required by the Commission;
3. Read and agreed to be bound by any applicable tournament rules 17 18 19 submitted by the host to the Commission; and 4. Paid any fee required by the Commission.] (Deleted by amendment.) 20 Sec. 15. The Commission may adopt regulations necessary to carry 21 22 out the provisions of this chapter. 2. The regulations must: 23 24 (a) Ensure the integrity of Esports. 25 (b) Establish procedures for the enforcement of Commission rules and 26 policies. 27 (c) Prescribe the powers and duties of hosts and participants. 28 (d) Provide for the registration and approval of hosts and participants. (e) Establish qualifications for participants. 29 30 (f) Establish procedures for the testing of participants, including, without 31 limitation, testing for banned or controlled substances. (g) Require approval of venues that accommodate Esports.] (Deleted by 32 33 amendment.) 34 Sec. 16. [Any person who violates any provision of this chapter or any regulations adopted pursuant thereto is guilty of a misdemeaner. (Deleted by 35 36 amendment.) 37 Sec. 17. 1. This [section] act becomes effective [upon passage and 38 approval. 2. Sections 1 to 16, inclusive, of this act become effective: 39 40 (a) Upon passage and approval for the purpose of adopting any regulations and performing any other preparatory administrative tasks that are necessary to carry 41

out the provisions of this act; and

(b) On July 1, [2022, for all other purposes.] 2021.

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